# System Analysis & Design

## BCA-III Year (302)

## **Question Bank**

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### **UNIT - 1**

- 1. Define system, s ubsystem and components of a system with suitable diagram.
- 2. What are the characteristics of a good information system?
- 3. What are the elements of a system? Can you have a visible system without feedback? Explain.
- 4. What are the various types of systems exists in environment. Briefly describe them.
- 5. What are the various problem in system development? Explain it.
- 6. How do you model the system architecture? Explain completely with diagrams.
- 7. When does on analyst terminate a project? How does it tie in with post implementation? Explain.
- 8. What is the role & responsibilities of system analyst? Explain.
- 9. Write short note on Physical and abstract system.
- 10. Distinguish between open and closed systems.

#### UNIT - 2

- 1. What is System Development Life Cycle(SDLC). Explain its Phases.
- 2. Explain Water fall Model. What are the problems that are sometimes encountered when the waterfall model is applied?
- 3. What is a prototype model? Under what circumstances is it beneficial to construct a prototype model?
- 4. Describe the Spiral Model of software development with strength, weakness. also give the reason for using Spiral Model.
- 5. Explain the Evolutionary Model. What are the Advantages and Disadvantages?
- 6. Explain the Incremental Model. What are the Advantages and Disadvantages?
- 7. What are the various activities in WINWIN Spiral Model? Explain.
- 8. Explain the feasibility studies. What are the outcomes? Does it have either implicit or explicit effects on software requirement collection?
- 9. Draw a translating diagram for analysis model into a software design. Briefabout each translations.
- 10. Explain post implementation and maintenance phase of SDLC model.

### UNIT - 3

- 1. Why requirement analysis is important in development of a software? Describe analysis principles in details.
- 2. Define Requirement Analysis. Write Requirement Analysis principles. Also Explain FAST & DFD Techniques of Requirement Analysis.
- 3. Differentiate functional and non functional requirements and explain.
- 4. Describe the primary difference between structured analysis and object oriented analysis.

- 5. Draw the Data flow diagram for library/banking management system. Clearly describe the working of the system.
- 6. What is the use of context diagram? Draw a Level-1 DFD and STD for photocopier software.
- 7. What is Data dictionary? And explain data modeling.
- 8. Write short note on Decision table.
- 9. What is decision tree explain with example.
- 10. Discuss in detail the basic structure of analysis model.

### UNIT – 4

- 1. Explain the fundamental software design concepts in detail.
- 2. Draw a translating diagram for analysis model into a software design. Brief about each translations.
- 3. Define Cohesion and Coupling in the context of design. Also explain different type of Cohesion and Coupling used in modular design.
- 4. What is the difference between Function-Oriented Design and Object-Oriented Design ?
- 5. Explain about the various design concepts considered during design?
- 6. Write short notes on user interface design process?
- 7. Explain data architectural and procedural design for a software.
- 8. Draw an ER diagram for university information System.
- 9. Explain all type of file structure with suitable diagram.
- 10. Write short notes on importance of file structure and organization.

#### UNIT - 5

- 1. What is forms design. Explain all type of forms design method.
- 2. Explain user interface design in detail.
- 3. What do you mean by Software Testing? Why it's required? Also explain different type of testing techniques.
- 4. Explain Unit Testing & Integration Testing with suitable diagram.
- 5. Explain the testing objectives and its principles.
- 6. What are the attributes of the good test? Explain the test case design.
- 7. What is system testing. Why we need system testing explain.
- 8. Explain all types of system testing with example.
- 9. Write short notes on System Maintenance.
- 10. Write short notes on role of education & training in system design.